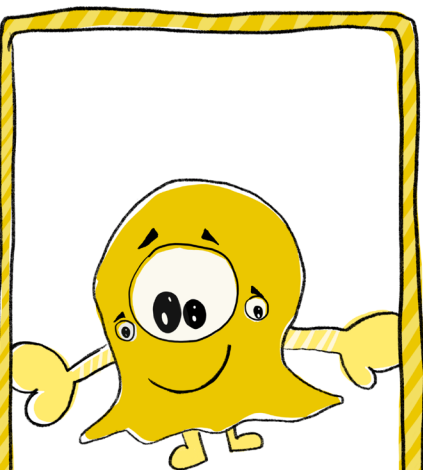


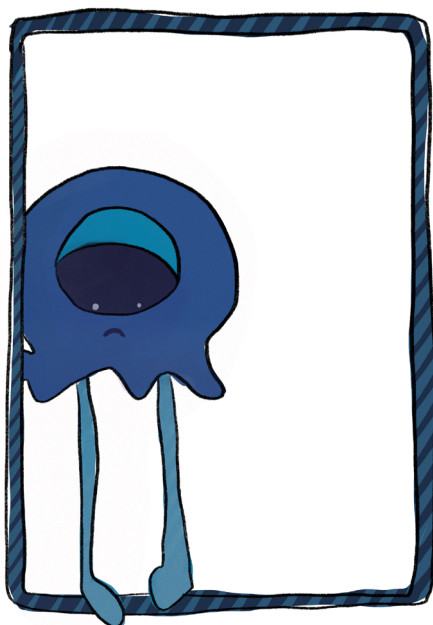
“What am I...?”

CARD SET

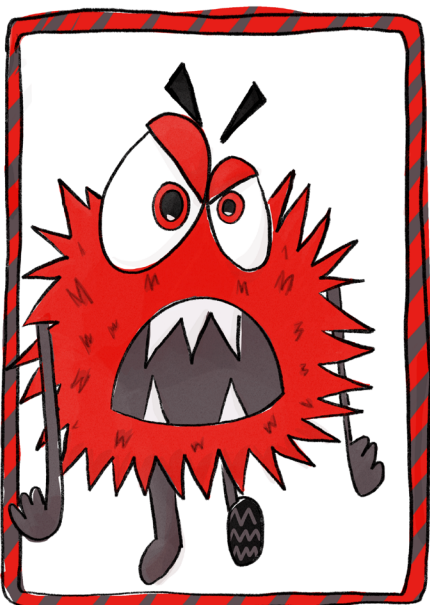
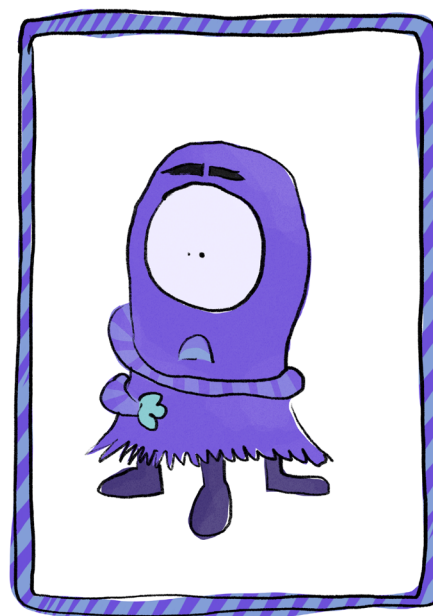
JOY



SADNESS



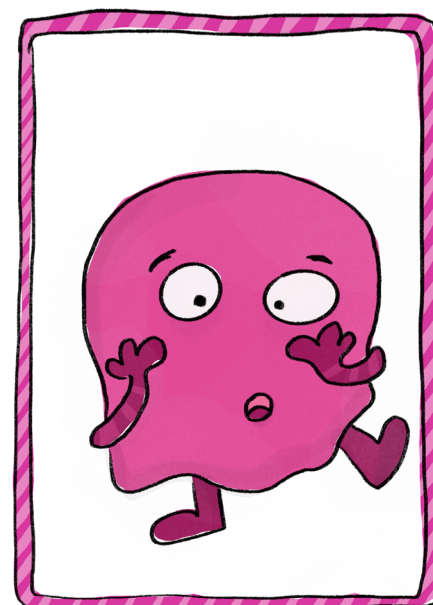
FEAR



ANGER



WORRY



SURPRISE

Agents of Change Toolkit

Serious Games to progress schools towards Sustainable Development Goals

This material is part of a serious game developed for the Agents of Change Toolkit (ACT) project. It should be used in conjunction with the associated rules document (available on our website at <https://teacher-act.net/>).

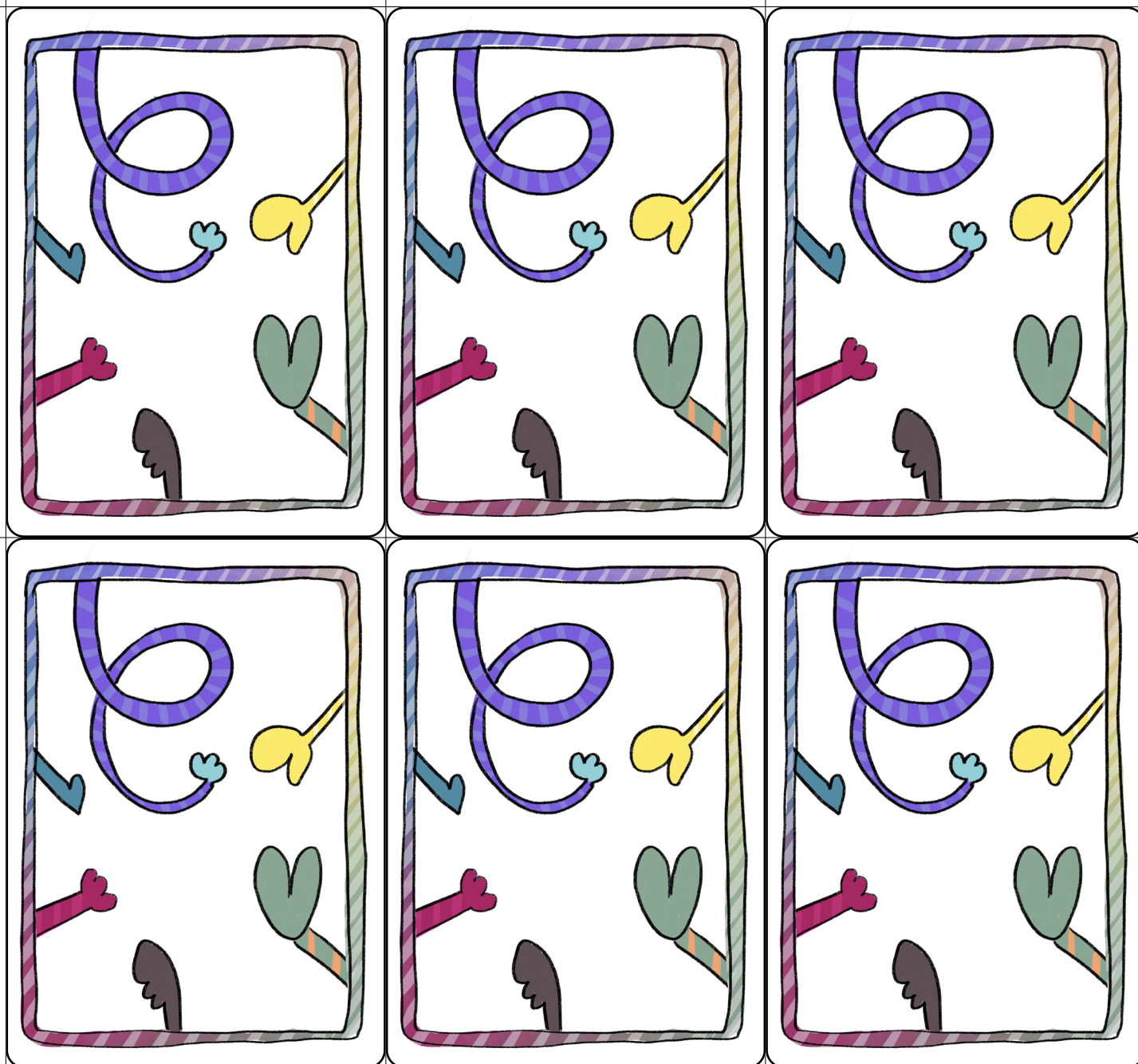
Credits

The design for the «What am I...?» card deck was created by Paulina Brosz (<https://www.paulinabrosz.com/>).

“What am I...?”

CARD SET

BACK-SIDES



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